

# Aygul Idiyatullina

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## EDUCATION

**Southern Illinois University Carbondale**, Expected graduation: December 2009  
Master of Fine Arts: Interdisciplinary Media Arts (Animation, Video Production)  
GPA: 3.4/4.0. International Student Scholarship Recipient (Spring 2009)

**University of Minnesota Twin Cities**, May 2006  
Bachelor of Science: Graphic Design, Minor: Advertising. GPA: 3.4/4.0  
Undergraduate Research Opportunity Grant Recipient (Fall 2005)

## SELECTED EXPERIENCE

**Set Dresser**, *D-Monster*, 2009 (AFI's Directing Workshop for Women) Los Angeles, CA  
Assisted Production Designer in building and dressing two full sets for a short film

**Prop Master**, *The Balance*, 2009, Los Angeles, CA  
Was in charge of props and worked with a script supervisor to maintain continuity

**3D Modeler, Shader, Animator**, *Maybe*, 2007  
Went through all the stages of creating a 4 min animation in Maya

**Writer / Director / Editor**, *My Egaugnal*, 2008  
Created a 6 min experimental narrative project, combining Flash animation and live action HD video footage that was screened in San Francisco gallery The LAB

**Teaching Assistant**, Southern Illinois University Carbondale (*Spring 2008 - Present*)  
Developed lesson plans and instructed 4 sections, with 20 students each, in Adobe Creative Suite Programs (Photoshop, Illustrator, InDesign)

**Puppeteer, Set Designer**, *Detached*, Carbondale, IL (*Spring 2007 - Fall 2008*)  
Developed and built environments and characters for a stop motion animation

**Theatrical Stage Builder**, McLeod Theatre, Carbondale, IL (*Fall 2008*)  
Constructed and tore apart stages for theatre productions

**Graphic Designer / Organizer**, Big Muddy Film Festival, Carbondale, IL (*Spring 2008*)  
Organized events and designed the overall look (logo, poster, web-site, merchandise) for the 30th anniversary of a student run international film festival

**Graphic Designer**, Minnesota Thunder, St. Paul, MN (*Summer 2006*)  
Designed merchandise and event promos for the professional USL soccer team

**Interpreter**, Garden and Associates Inc, Minneapolis, MN (*January 2002 - May 2005*)  
Provided on-site interpreting in over 15 Minnesota hospitals

## SOFTWARE / LANGUAGES

**Animation / Design:** Adobe Illustrator, Photoshop, InDesign, Flash, Dreamweaver, Maya

**Non-Linear Editing:** Final Cut Pro, Soundtrack Pro, Adobe Premier

**Languages:** fluent in Russian, English, Tatar

## ACTIVITIES / INTERESTS

Volunteer for *Minnesota Advocates for Human Rights* and *Center for Victims of Torture* (2005-2006)  
Interested in murals, glass sculpting, sketching, interpreting dreams, and languages